The project scope is limited to one rule including its challenges and edge cases.

**How will we inform the referee? -> Include it to project**(?) Erjen suggests to include something for it. RefBox communication may be an option.

RefBox -> Referee communication, it is much more difficult and different.

What is needed for challenge, formulate specifications, defining own design problem.

What we want to deliver? **How the stakeholders can see it is delivered?**

**Summary:** We will focus on one rule (who touched the ball last), applied during a whole match/real game.

It is important for us to define **how our results will be delivered. :** Convince Erjen!

**Define the deliverables**, vague sayings like we focus on this isn’t enough.

Our estimated cost is approximately 112k euros.

Make the full estimation and tell them what will be done after **confirming all the uncertainties.**

**Goal/Proposal need be to defined asap.**

The approval of budget for a purchase:

* Needs to be justified
* Depends on the cost

Magnitude of the force **is not needed for the requirements**, but the indication such as if it is there or not. Other requirements didn’t create an objection from stakeholders.

**Separation of design and solution space should be done.**

Edge cases: players close to each other and the ball, the ball passed the line or was it just before the line.

* Two players simultaneously hitting the ball
* Someone touched the ball
* Ball crossed the line
* Who touched it last?

What was the last force applied to ball and who was it that applied it to ball?

An event should BE detected after the last touch. FL-15, 16, 17 can be distinguished.

Specifications are after the requirements. How to show the requirement is met.

Ask the referees for specifications.